* Technology Platforms
  + D3.js
    - <http://d3js.org/>
    - D3.js is a JavaScript library that assists in creating visualizations from sets of data. Our reason for including this is to make more detailed visualizations and to possibly minimize and simplify the amount of code we write. We believe this will be used more for the visualization API although some features of D3.js may also be used to implement our game.
  + D3plus
    - <http://d3plus.org/>
    - D3plus is a JavaScript library that extends the functionality of d3.js. The reason for inclusion is to possibly add more functionality to the D3 code we write. This library also claims to simplify the code written for d3.js visualizations.
  + Processing.js
    - Processingjs.org
    - Processing.js is a JavaScript port of the processing visual programming language. The reason for including this library is to offer an alternative for visualization alongside d3.js. We believe that certain aspects of our game may be easier to visualize with d3.js and some may be easier to visualize with processing, therefore we have included both.
  + Yui Library
    - <http://yuilibrary.com/>
    - YUI is an open source JavaScript library for crating interactive web pages. We believe that this library can assist us in making our game and making our visualizations for the API.